

# Internet Control Plane Security

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# Two Planes

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- ❑ Data Plane: Actual data delivery
- ❑ Control Plane
  - To support data delivery (efficiently, reliably, and etc.)
  - Routing information exchange
  - In some sense, every protocol except data delivery is considered to be control plane protocols
- ❑ Example network

Peer-to-peer network Cellular network

# Historical List of Botnet

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Creation	Name	# of Bots	Spam	Control
2004	Bagle	230K	5.7 B/day	Centralized
2007	Storm	> 1,000K	3 B/day	P2P
2008	Mariposa	12,000K	?	Centralized
2008	Waledac	80K	?	Centralized
2008	Conficker	>10,000 K	10 B/day	Ctrlzd/P2P
2009?	Mega-D	4,500K	10 B/day	Centralized

# Misconfigurations and Redirection

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- ❑ 1997: AS7007
  - Claimed shortest path to the whole Internet
  - Causing Internet Black hole
- ❑ 2004: TTNNet (AS9121)
  - Claimed shortest path to the whole Internet
  - Lasted for several hours
- ❑ 2006: AS27056
  - "stole" several important prefixes on the Internet
  - From Martha Stewart Living to The New York Daily News
- ❑ 2008: Pakistan Youtube
  - decided to block Youtube
  - One ISP advertised a small part of YouTube's (AS 36561) network
- ❑ 2010: China
  - 15% of whole Internet traffic was routed through China for 18 minutes
  - including .mil and .gov domain
- ❑ 2011: China
  - All traffic from US iPhone to Facebook
  - routed through China and Korea

# 300Gbps DDoS

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- ❑ 300 Gbps DDoS against Spamhaus from Stophous
- ❑ Mitigation by CloudFlare using anycast
- ❑ Stophous turn targets to IX (Internet Exchange)
- ❑ Korea – World IX Bandwidth
  - KT: 560 Gbps, SKB: 235 Gbps, LGU+: 145 Gbps, SKT: 100 Gbps
  - Total: 1 Tbps

# How to **Crash** (or **Save**) the Internet?

Max Schuchard, Eugene  
Vasserman, Abdelaziz Mohaisen,  
Denis Foo Kune, Nicholas Hopper,  
Yongdae Kim

# Losing Control of the Internet

– Using the Data Plane  
to Attack the Control Plane –

Network and Distributed System Security  
(NDSS) 2011

# Shutting Down the Internet

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- ❑ Fast propagating worm
  - CodeRed, Slammer Worm
- ❑ Router misconfiguration
  - AS7007
- ❑ 2011
  - Egypt, Libya: Internet Kill Switch
  - US government discussing Internet Kill Switch Bill in emergency situation



# Other Internet Control Plane

## News

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- ❑ April 2008: Whole youtube traffic directed to Pakistan
- ❑ April 2010: 15% of whole Internet traffic was routed through China for 18 minutes (including .mil and .gov domain)
- ❑ March 2011: All traffic from US iPhone to Facebook was routed through China and Korea

# Losing Control

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- ❑ Attack on the Internet's control plane
- ❑ Overwhelm routers with BGP updates
- ❑ Launched using only a botnet
- ❑ Defenses are non trivial
- ❑ Different from DDoS on web servers

# Attack Model

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- ❑ No router compromise or misconfiguration
  - BGPSEC or similar technologies
- ❑ Our attack model: Unprivileged adversary
  - can generate only data plane events
  - does not control any BGP speakers
  - botnet of a reasonable size

# Can we shut down the Internet only using data plane events?

How much control plane events  
can be generated by data plane events caused by  
coordinated set of compromised computers?

# AS, BGP and the Internet

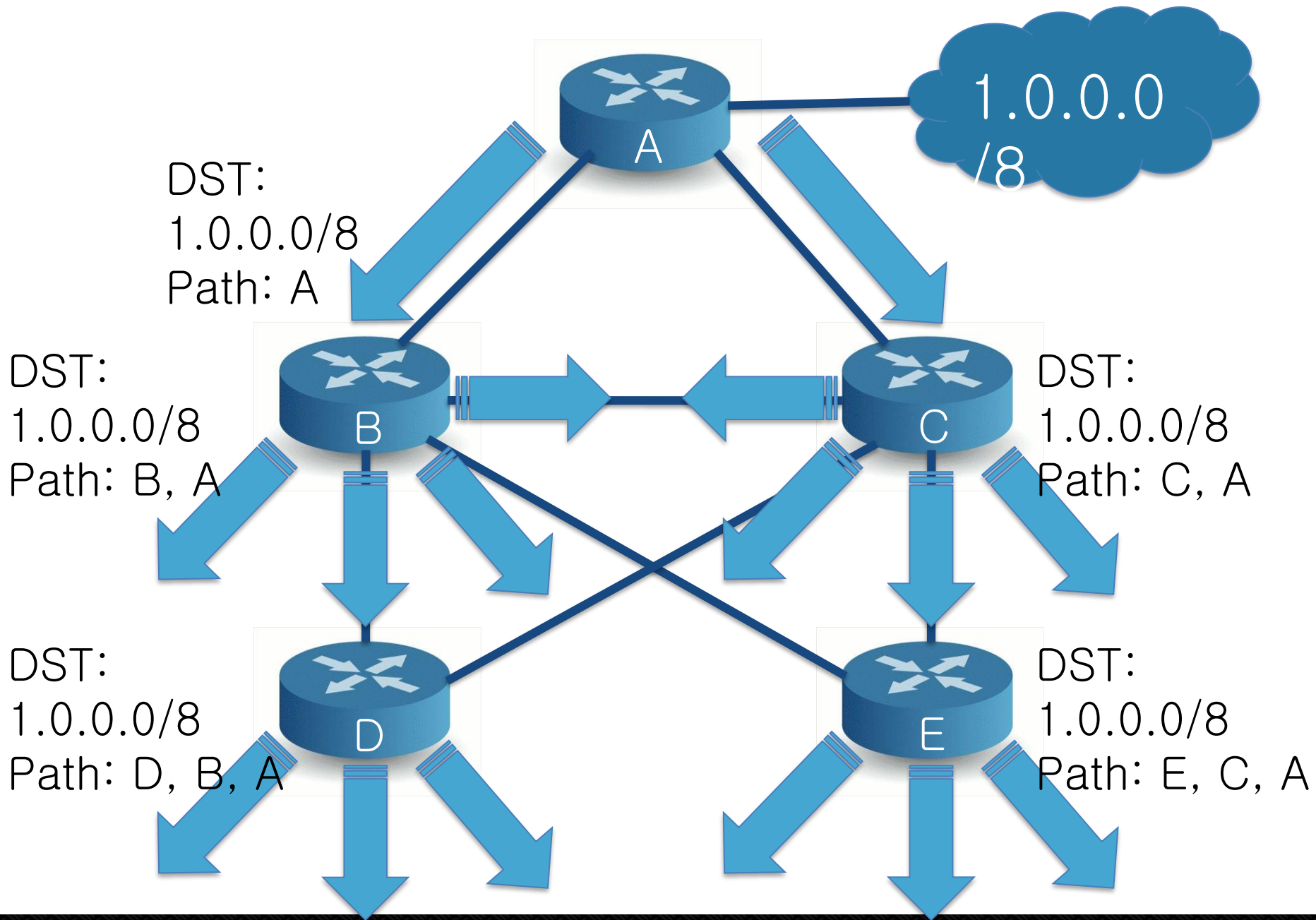
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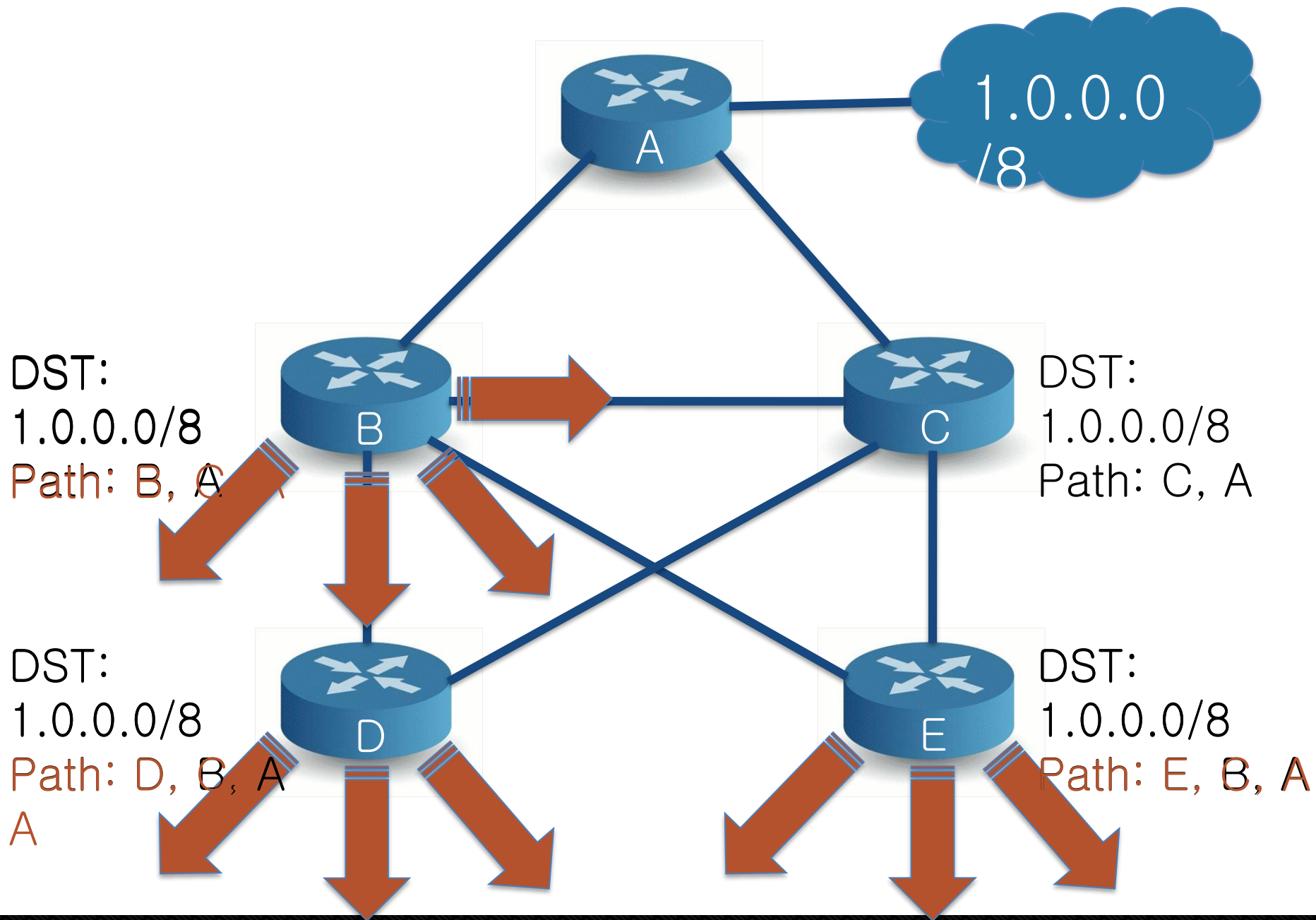
## □ AS (Autonomous System)

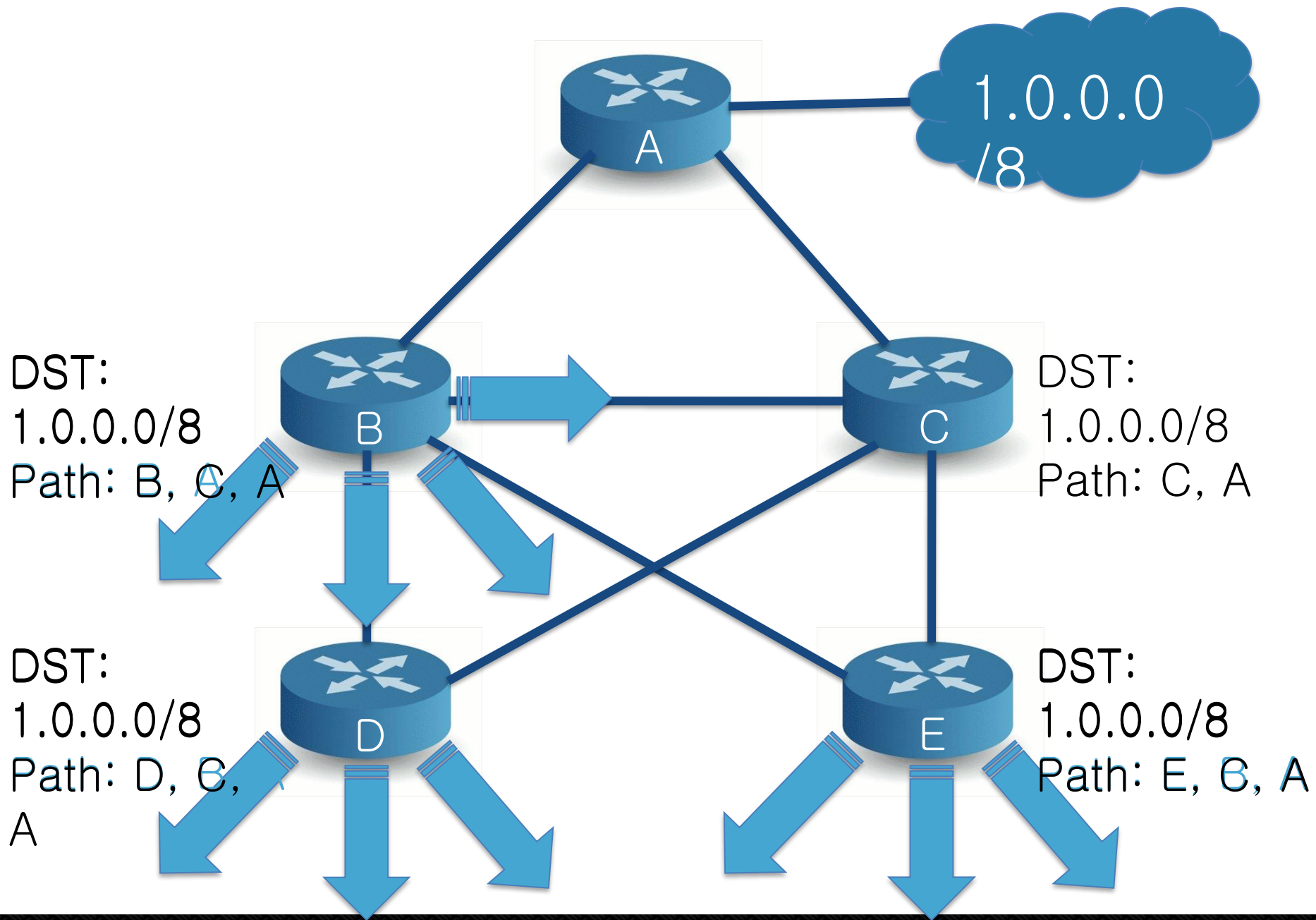
- Core AS: High degree of connectivity
- Fringe AS: very low degrees of connectivity, sitting at the outskirts of the Internet
- Transit AS: core ASes, which agree to forward traffic to and from other ASes

## □ BGP (Border Gateway Protocol)

- the de facto standard routing protocol spoken by routers connecting different ASes.
- BGP is a **path vector routing** algorithm, allowing routers to maintain a table of **AS paths to every destination**.
- uses policies to preferentially use certain AS paths in



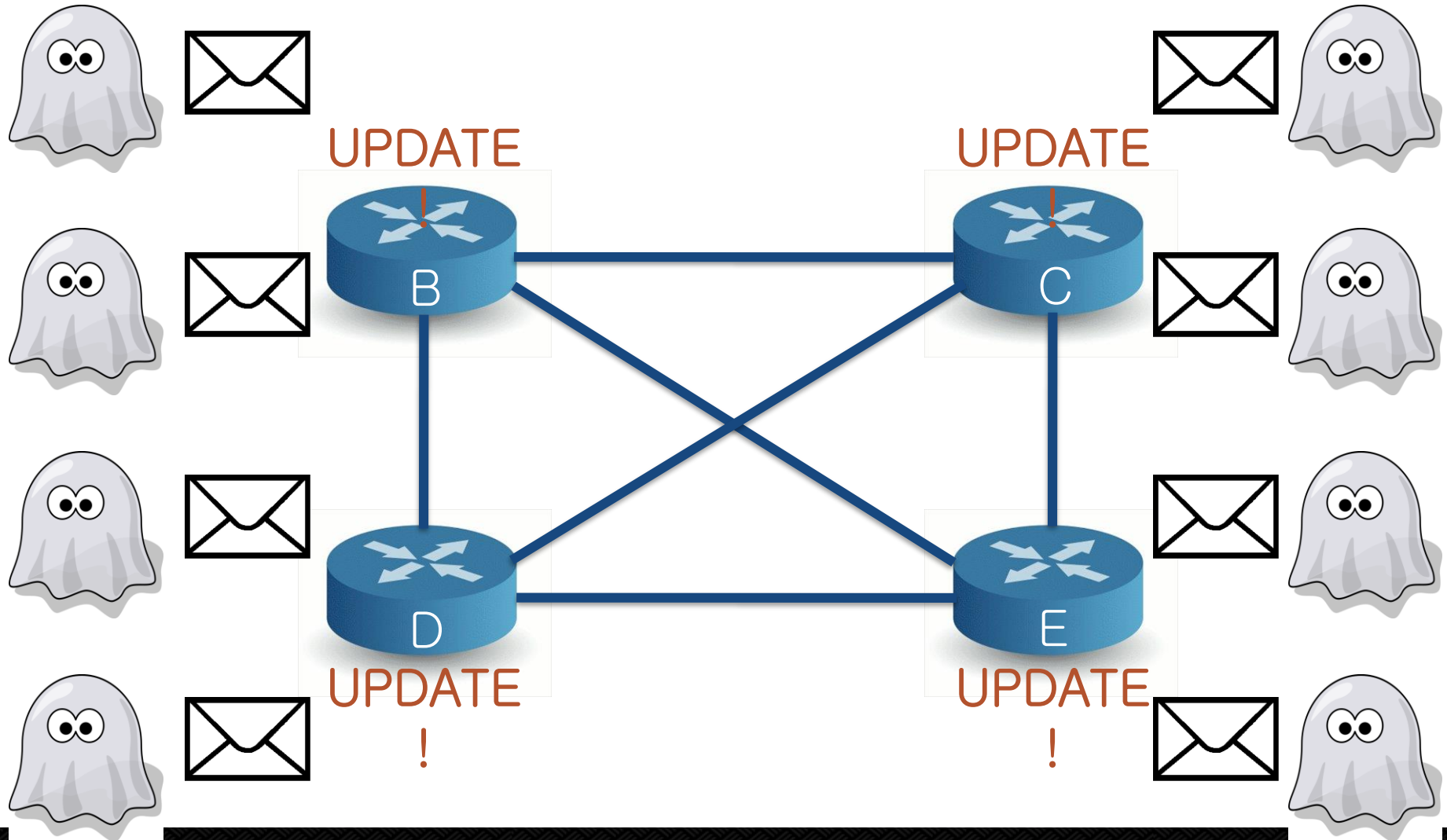


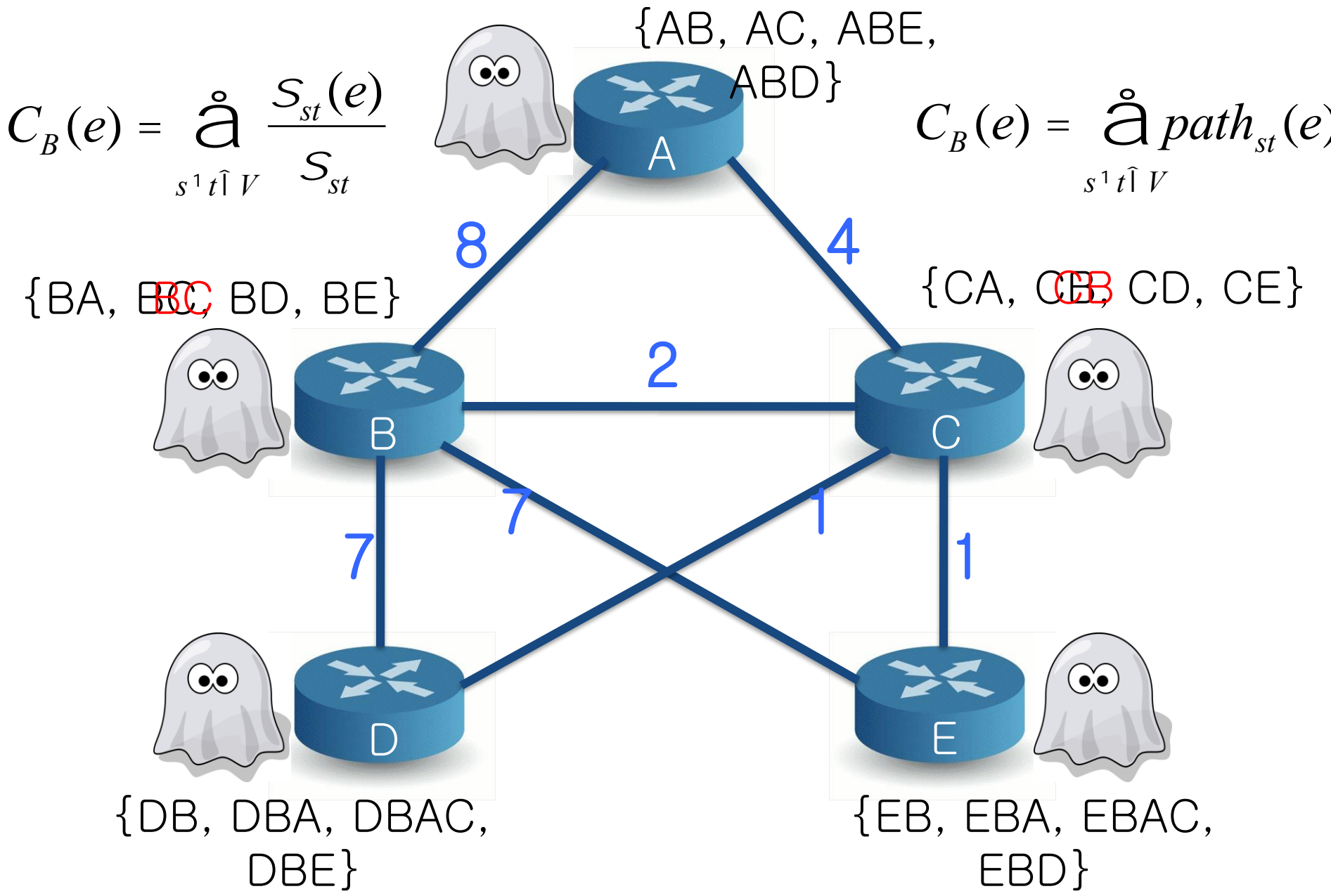


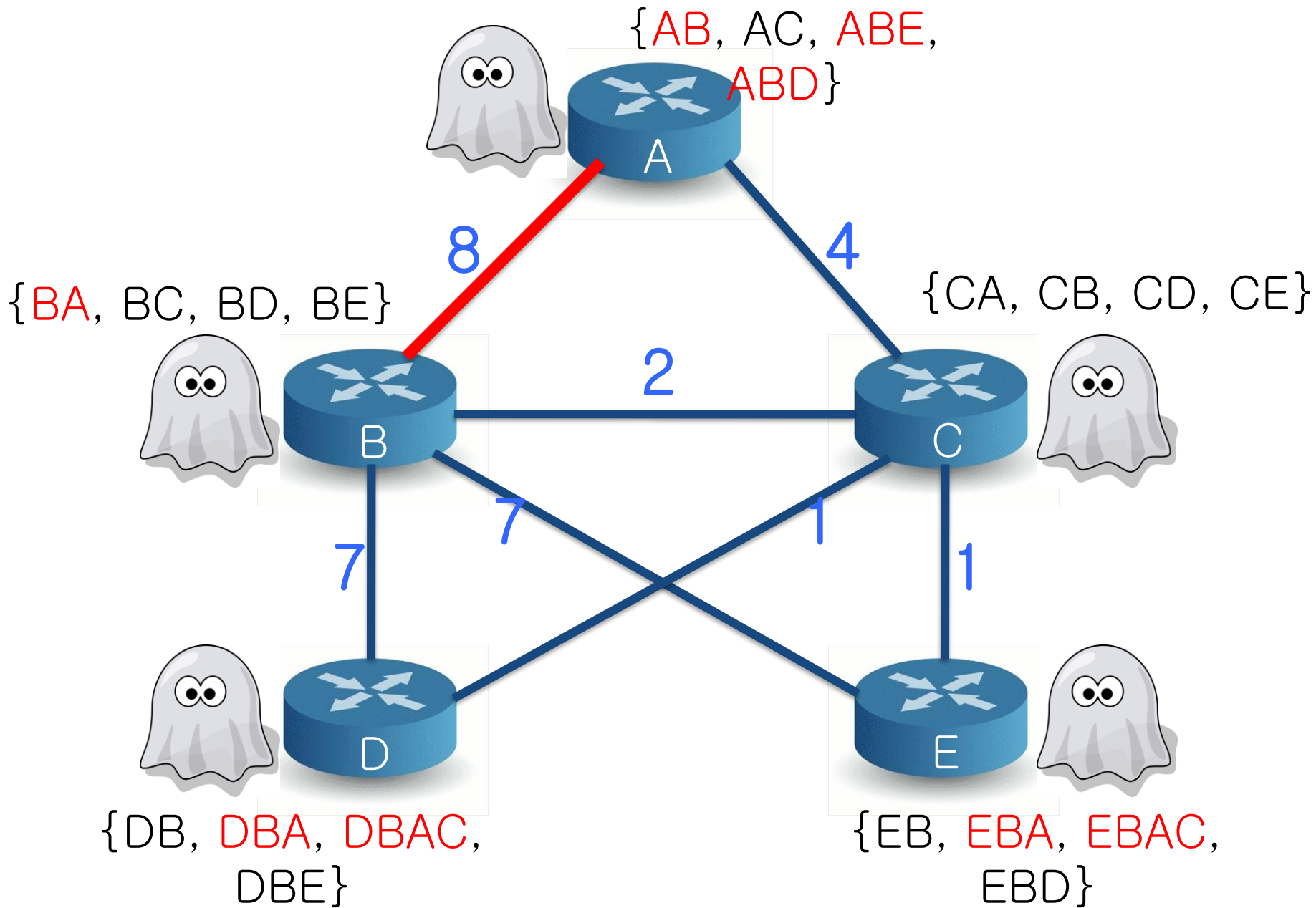


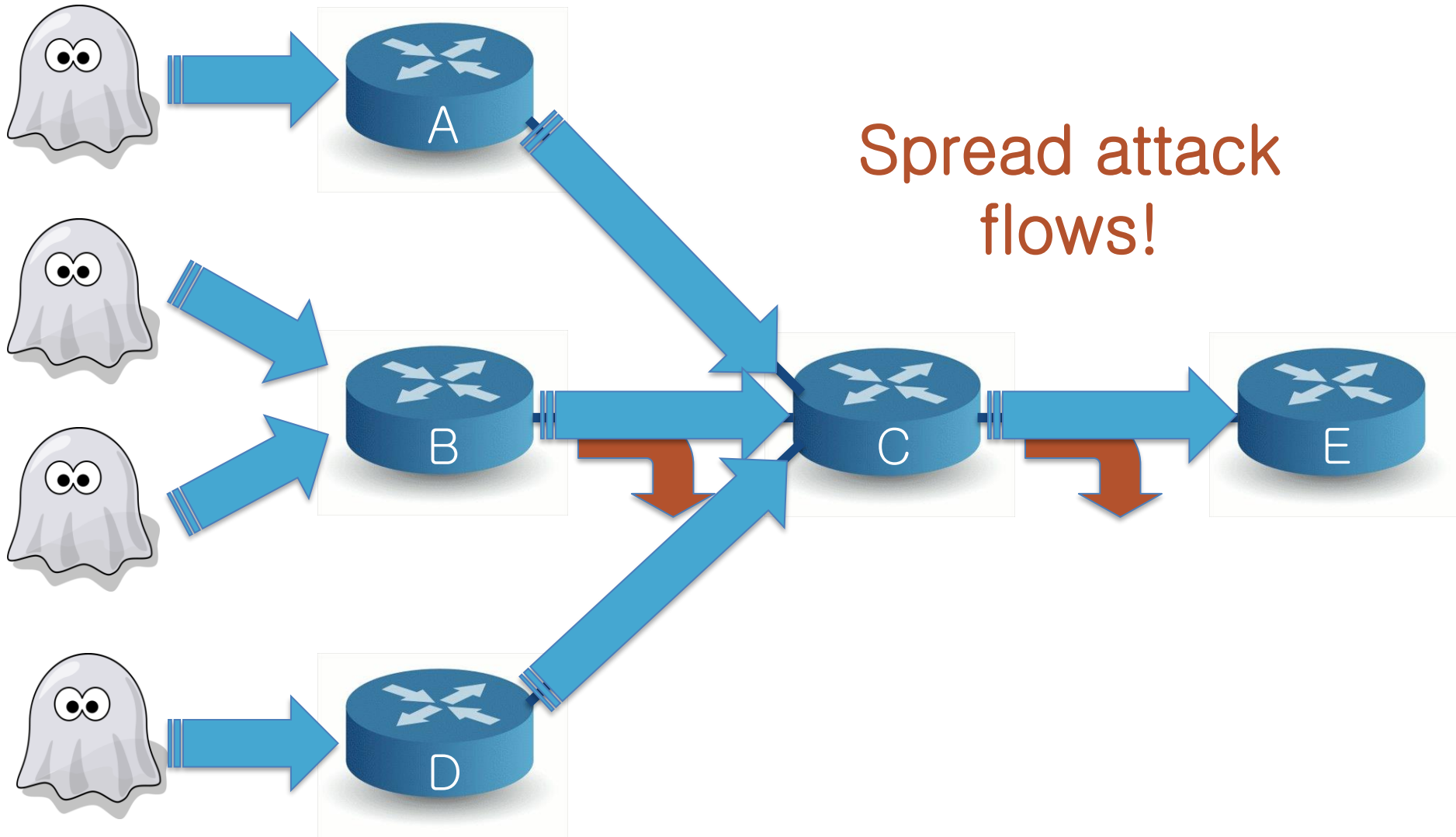
How does the attacker pick links?

How does the attacker direct traffic

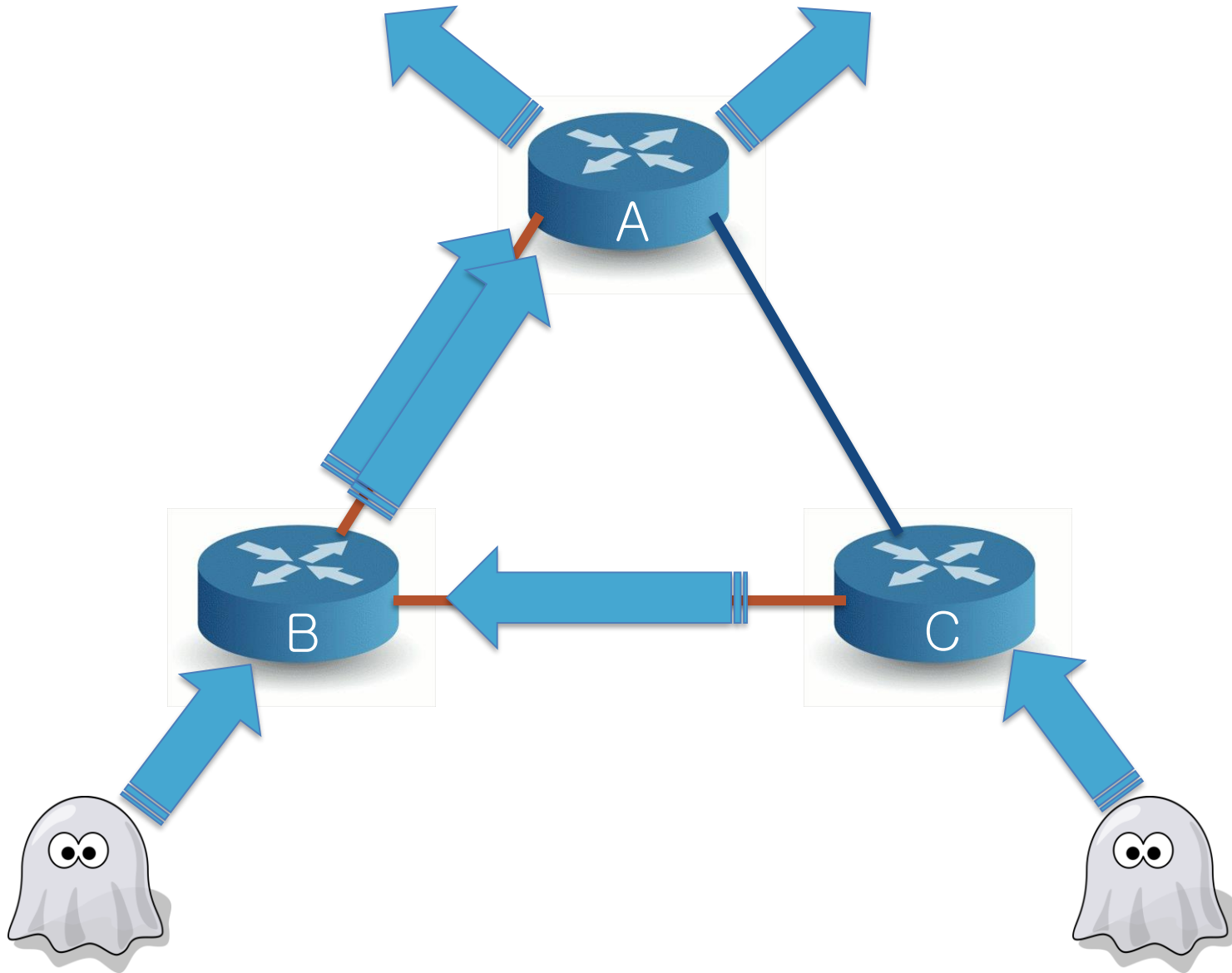




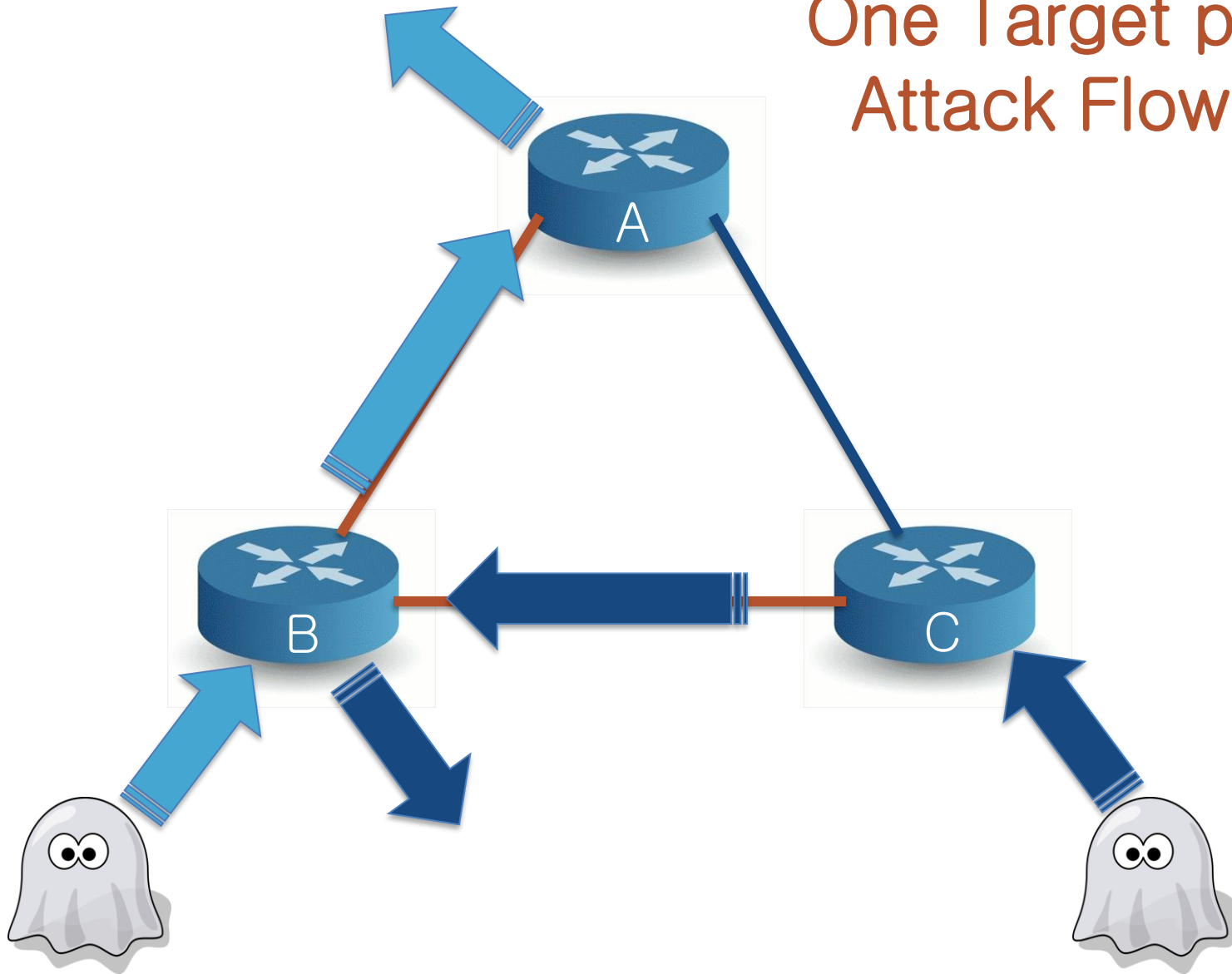




Spread attack flows!



One Target per  
Attack Flow!



# Simulation Overview

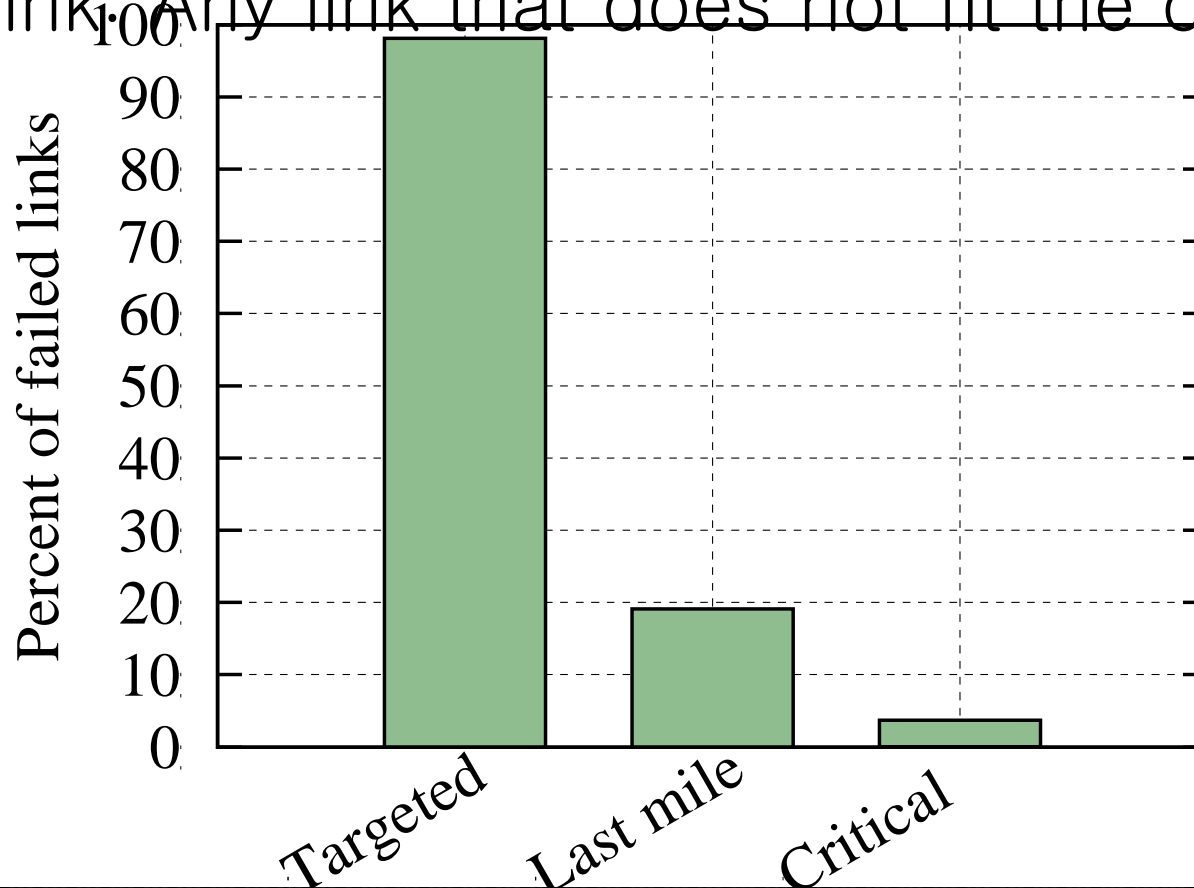
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- ❑ Simulator to model network dynamics
  - Topology generated from the Internet
- ❑ Routers fully functional BGP speakers
- ❑ Bot distribution from Waledac
- ❑ Bandwidth model worst case for attacker

Targeted link: Any link selected for disruption  
Last mile links: un-targeted links that connect fringe

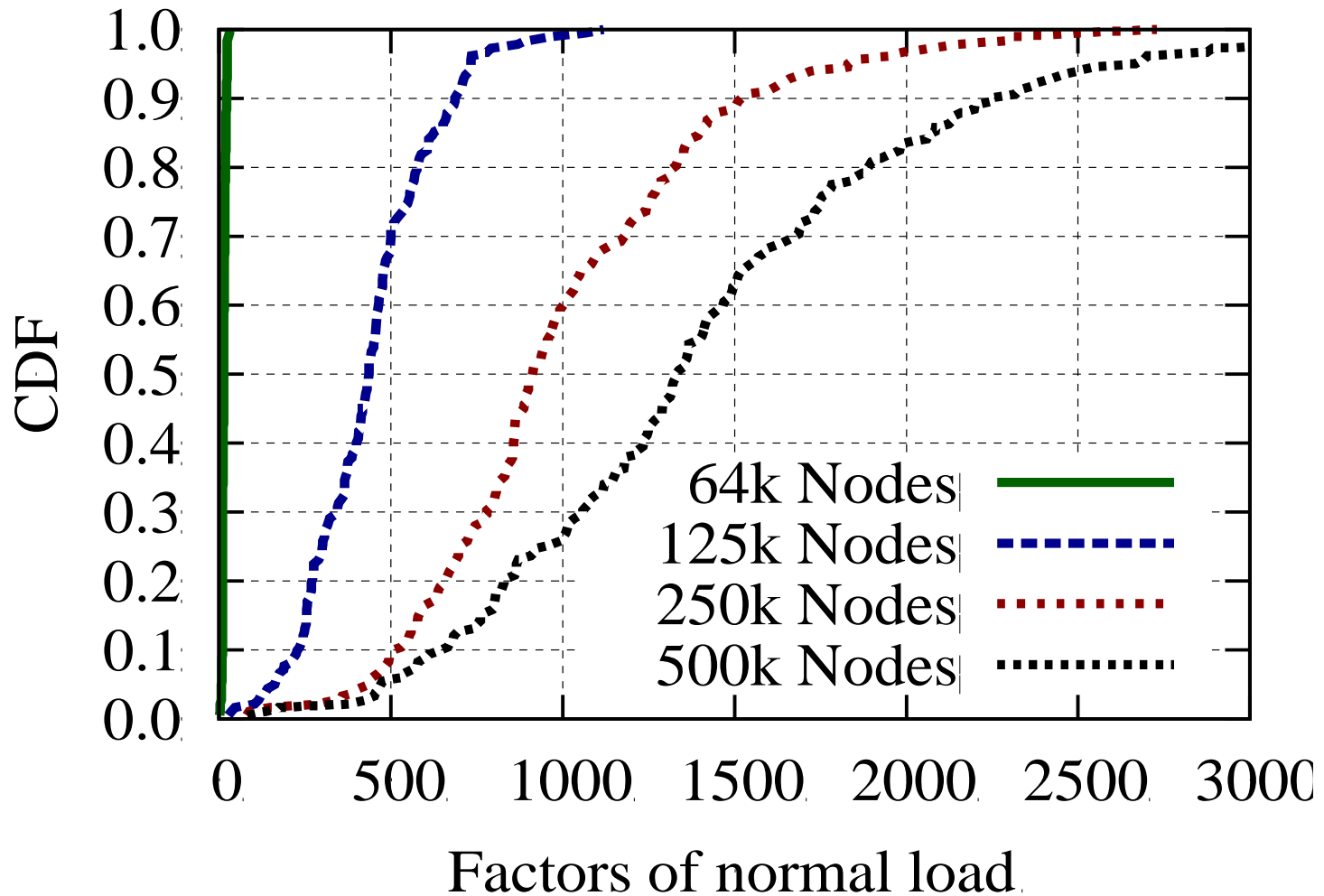
ASes to the rest of the network

Transit link: Any link that does not fit the other two

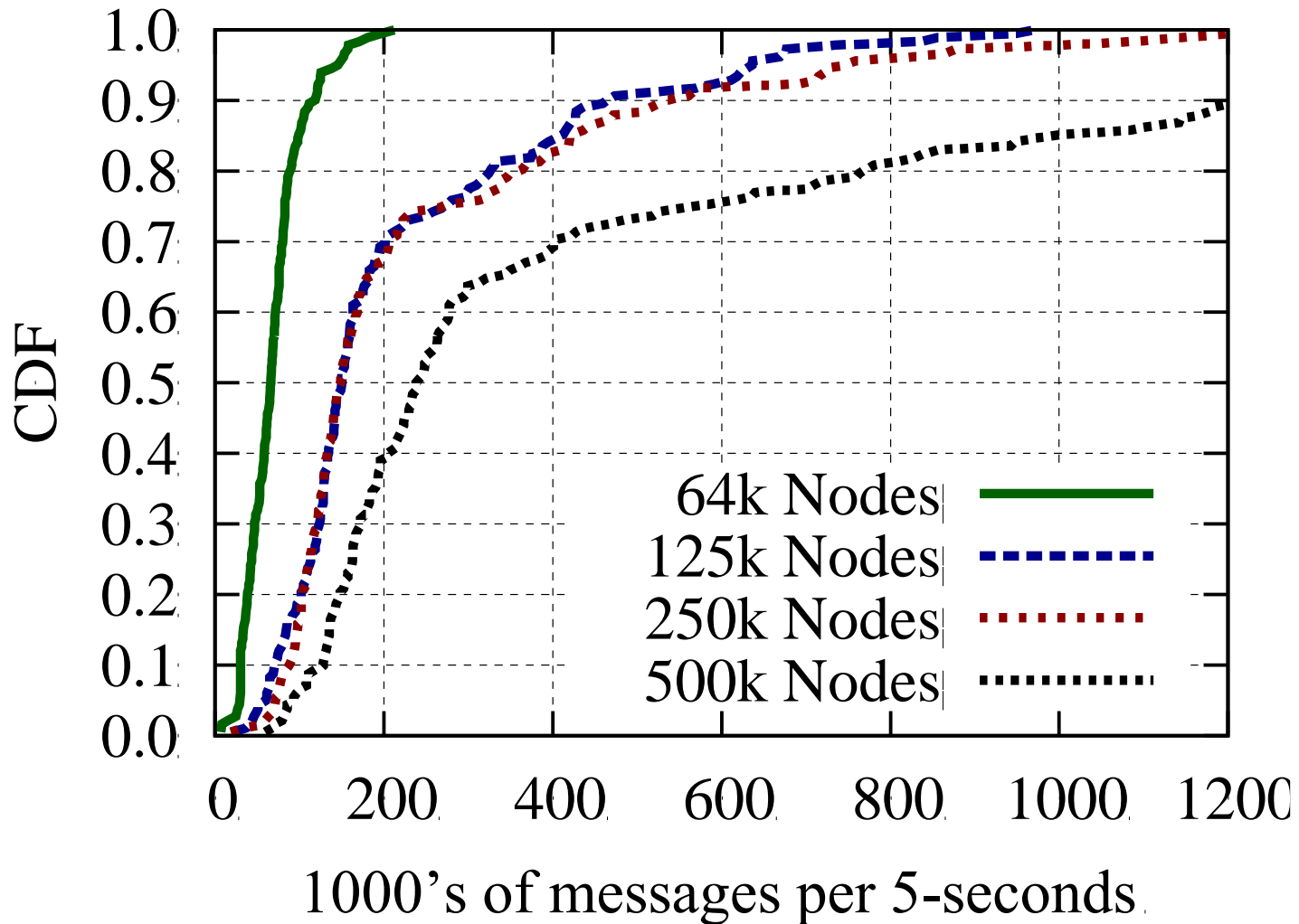




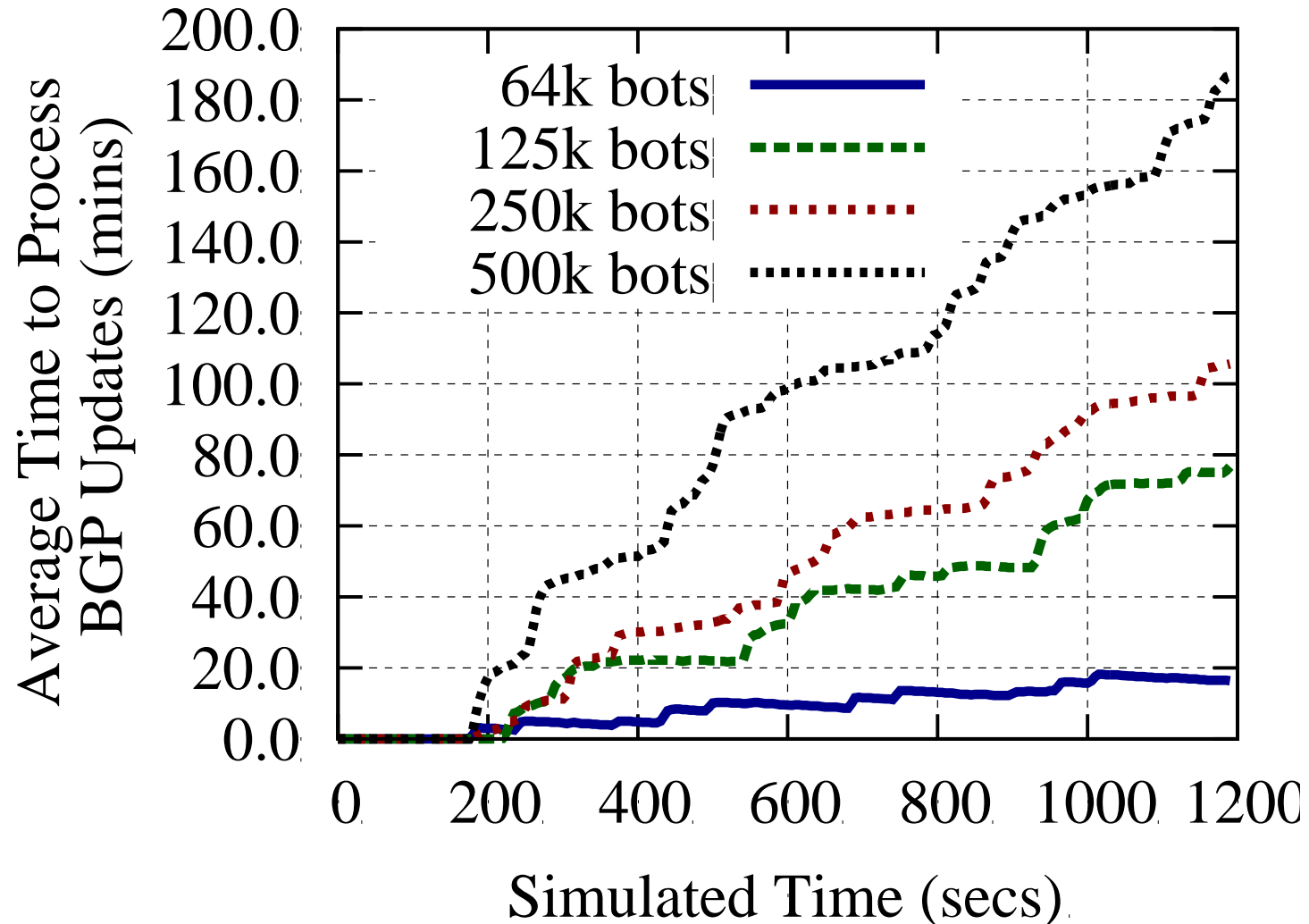
# Factors of Normal Load



# 90<sup>th</sup> percentile of of message loads experienced by routers under attack



# Core Routers Update Time



# Possible Defenses

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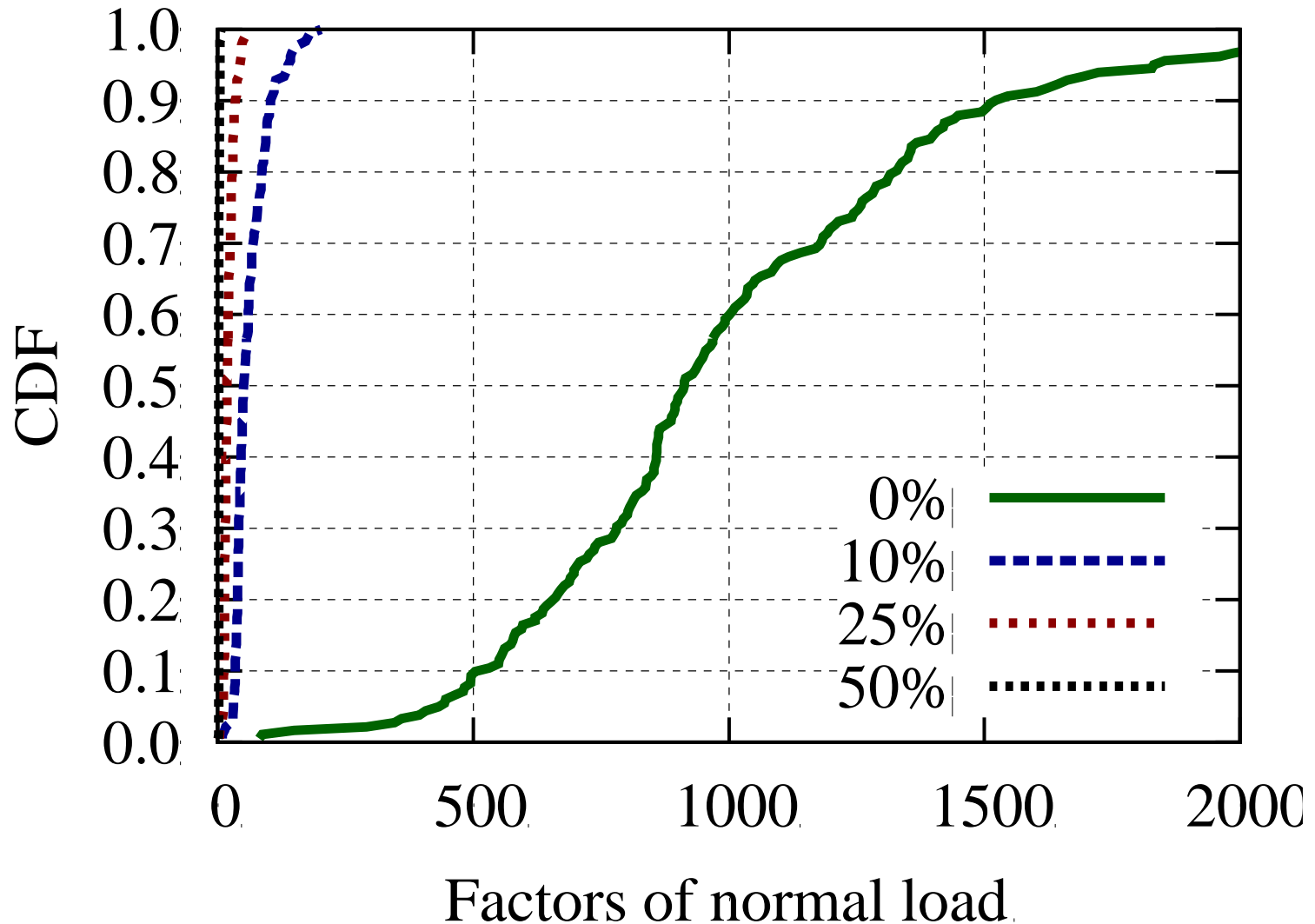
- Short Term

Hold Time = MaxInt

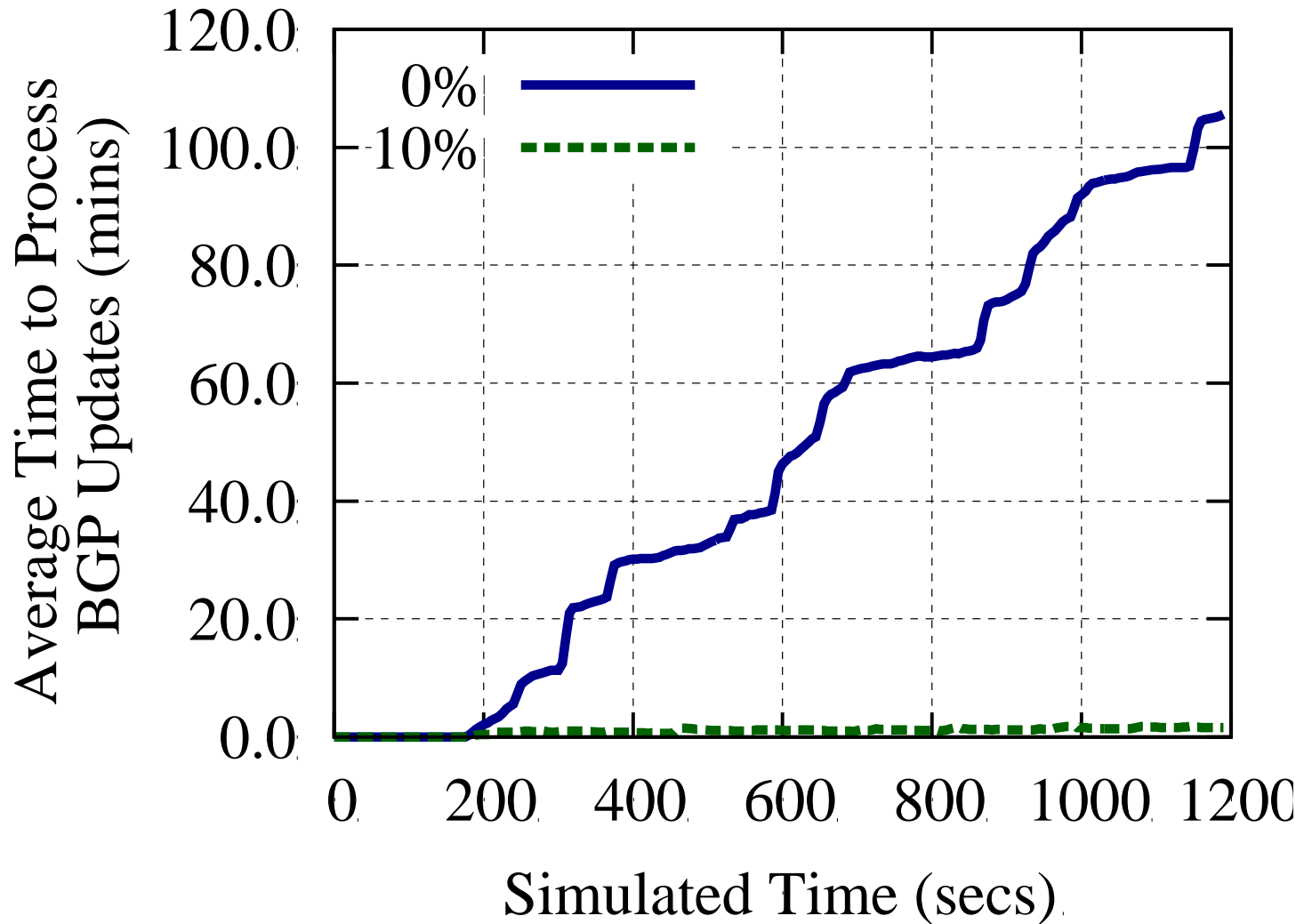
- Long Term

Perfect QOS

# HoldTime = MaxInt



# HoldTime = MaxInt



# Perfect QoS

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- ❑ Needs to guarantee control packets must be sent
  - Does not guarantee they will be processed due to oversubscription
- ❑ Recommendation
  - (Virtually) Separating control and data plane
  - Sender sides QoS
  - Receiving nodes must process packets in line speed

# Conclusion

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- ❑ Adversarial route flapping on an Internet scale
- ❑ Implemented using only a modest botnet
- ❑ Defenses are non-trivial, but incrementally deployable



# Future Work (in progress)

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- ❑ Cascaded failure
  - Router failure modeling
- ❑ Attacks using remote compromised routers
  - Targeted Attack: Internet Kill Switch
- ❑ Router Design for the Future Internet
  - Software router?

# BGP Stress Test

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- ❑ Routers placed in certain states fail to provide the functionality they should.
- ❑ Unexpected but perfectly legal BGP messages can place routers into those states
- ❑ Any assumptions about the likelihood of encountering these messages do not apply under adversarial conditions.

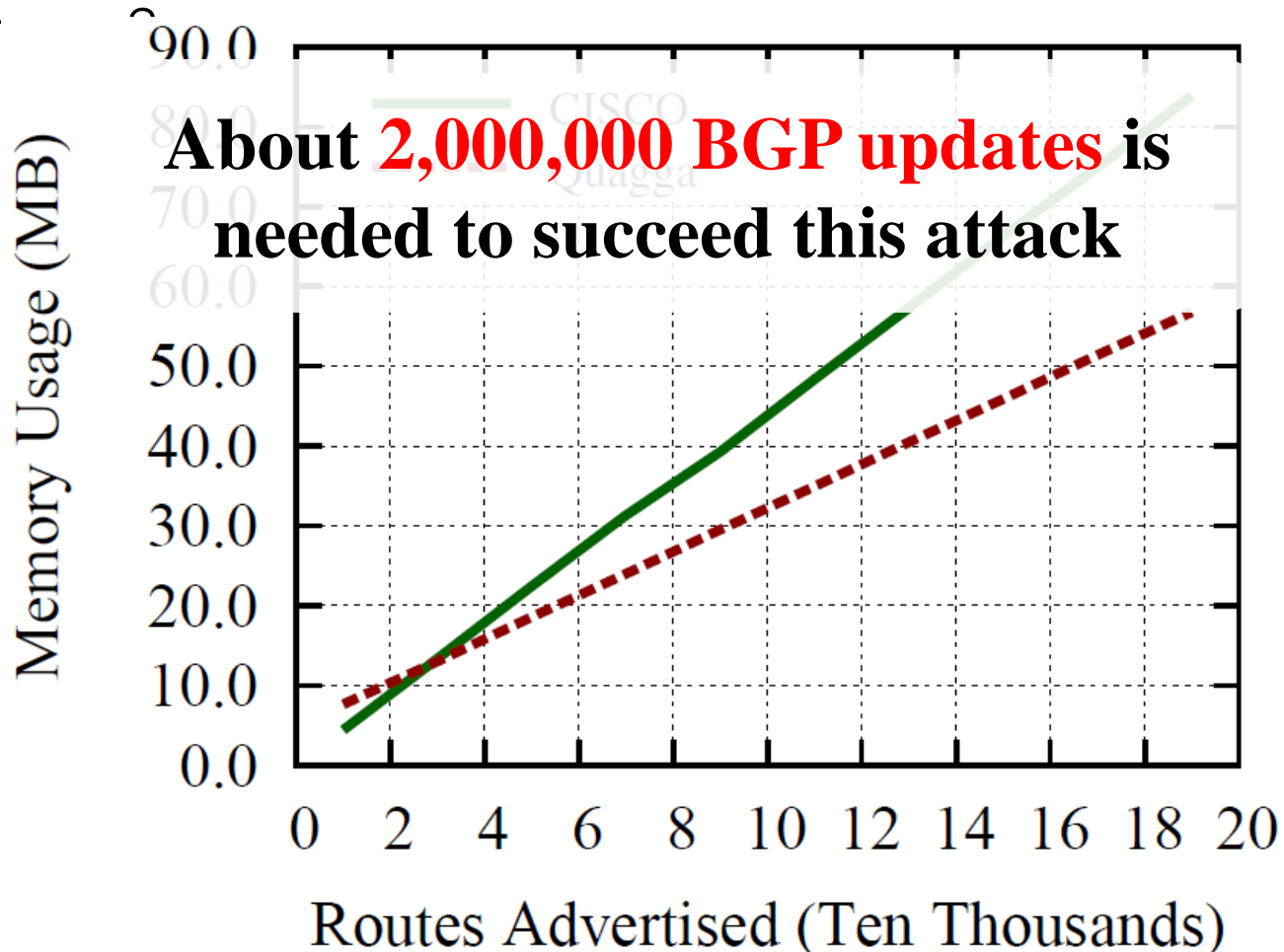
Peer Pressure: Exerting Malicious Influence on Routers at a Distance,  
Max Schuchard, Christopher Thompson, Nicholas Hopper and Yongdae

Kim, ICDCS 2013

# Attacking Neighborhood (Memory)

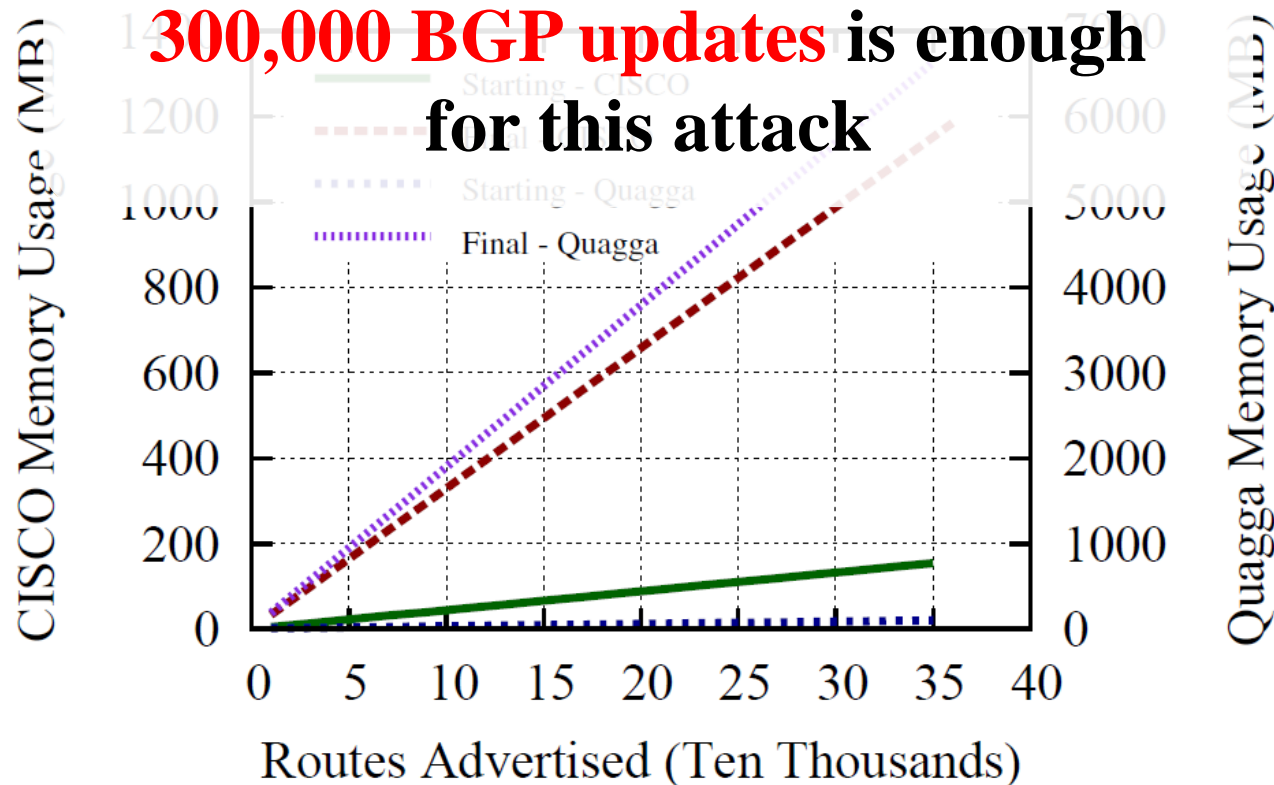
- How many BGP updates needed to consume 1GB

mer



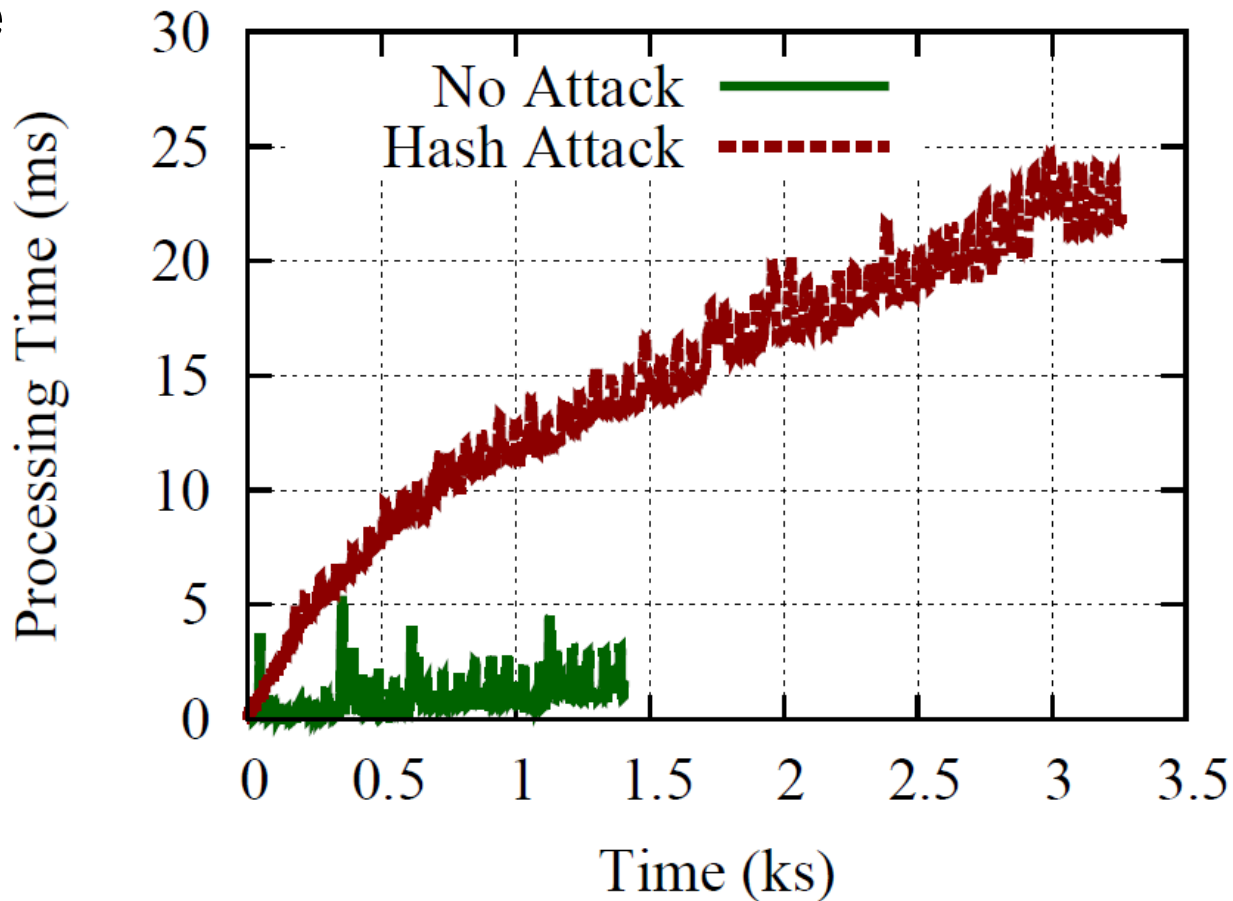
# Attacking Neighborhood (Memory)

- Distinct/long length AS paths and community attribute



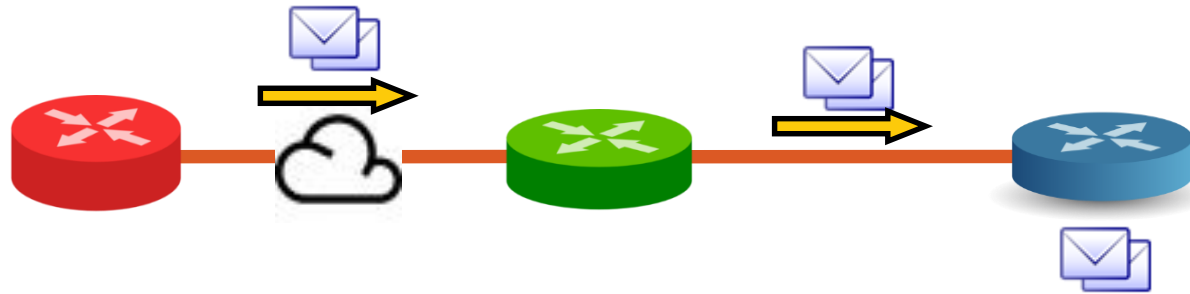
# Attacking Neighborhood (CPU)

- Hash collision makes router spend more processing time



# Back Pressure

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# Questions?

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